TL;DR

What is the simplest accurate description of the project? How reductionistic can one be without becoming dishonest or doing a disservice to the ambition as a whole? This endeavour is ill-suited for a classical elevator pitch but an attempt has to be made, please find it below:

" *VRgil is a virtual-reality educational platform where the user is guided by and interacting with a mentor, named Virgil, that takes them to important and fantastical moments in history.*
Through engaging writing and meticulously planned experiences VRgil introduces a novel way of exploring who we are, where we come from and, most importantly, what we must become.

VRgil seeks to cultivate a new standard in learning; embodied perspective, which naturally [outperforms](#) *and compliments the abstract interpretation that comes with reading*."

We are creating a Virtual-Reality based platform (VRgil) containing our known history and knowledge. The technology will bring values, ethics, and morals to the forefront of education; giving us a unique ability to organize ourselves and a chance to secure a future objectively worth having.

We seek to swell our collective reference-frame, which will eventually harden into what we may call; increased perspective. This new asset will enable cooperation on a never before seen scale, which is the essential first step towards unity.

Our species has reached a level of cognition that allows our ideas to act as a mutagen upon entire populations, drastically altering behaviour, equal to that of changes at the molecular level.
The mutagen that we select for, our ideas, must bestow us with the strength to strive for unity.

"*The pursuit of knowledge in the spirit of altruism*"

We wager that the proverbial software, that a unity-centric civilization runs on,
will most likely have to reflect ideas such as these.